**Creating extension methods**

And again, make the code work!

public static void Main()

{

var arg1 = "100500";

Console.Write(arg1.ToInt() + "42".ToInt()); // 100542

}

**Code:**

using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace umop12o10zCreatingExtensionMethods

{

class Program

{

public static void Main()

{

var arg1 = "100500";

Console.Write(arg1.ToInt() + "42".ToInt()); // 100542

Console.ReadKey();

}

}

public static class ToIntExtensions

{

public static int ToInt(this string arg)

{

return Convert.ToInt32(arg);

}

}

}